The TripleA-reno project is working towards the exploitation of 36 months of results. Not a trivial task, since the whole team - including ICT developers, demo case representatives, consulting and installation companies, together with our dedicated crew of anthropologists – is delineating the tailored user-centred sustainable business model for the uptake of the developed solutions, including the Energy Transition Board Game, the Morphological, Design and Labelling Wizards, and the IEQ Combined Comfort Label for Professionals. For doing this, an additional 6 months project extension will allow the team to finalize the elements of the platform under the Gamified Portal and harmonize the use cases that will better ensure the market uptake.
UIPI online survey about property owners' readiness and capacity to renovate

**COVID-19 IMPACT**

The pandemic seems to have affected the Renovation Plans for the 28% of the respondents. From them:

- 62% Postponed their plans
- 19% Downsized their plans
- 14% Abandoned the idea
- 13% Reduced their budget

Click on the image to see the main results of the survey in an infographic.

Discover the results of the survey “Property owners’ capacity and readiness to renovate” that obtained a representative sample at the EU level and provides important insights on how to create adapted policies to boost the Renovation Wave.

Within the scope of action of our TripleA-Reno project, the International Union of Property Owners (UIPI) conducted an online survey to assess European property owners’ capacity and willingness to renovate their homes. The goal was to assess whether property owners in Europe were considering/planning renovations before COVID-19 – and if so, what were they planning and why; and if not, why not – and the impact of COVID-19 on these renovation plans. The analysis of the collected data from over 10,000 respondents in 36 European countries allows to shed light on the real situation of property owners and guide future policy recommendations aiming to enable the Renovation Wave and meet EU climate goals.

Click here for the full report
with tenants to plan renovation

Click on the image above to watch the board game workshop.

Turning the boring into the interesting is a key aspect of public-sector initiatives that energize people, be it public employees or residents! Gamification can accomplish that! Games are fun — they are not always about winning or losing, but about engaging people in an idea and a process. Playing can spark new ideas, collaboration, and learning.

The Energy Transition Game is designed by the Triple A-reno team (together with DWA), does just that. The board game guides players in their quest to find out how to make an existing home energy efficient, gas-free, or energy neutral! It is a simple and convenient entry-point on the subject of deep renovation that municipalities can use for their citizen outreach.

Continue reading

TripleA-reno Combined Labelling Scheme webinar
On the 26th November 2020, the Triple A-reno partners presented the Combined Labelling Scheme on BuildUp webinar. The labelling scheme is one of the project tools specifically conceived for the renovation of dwellings. It provides clear evidence-based data on energy performance, indoor environmental quality, and well-being indicator.

Continue reading

Defining and teaching the Value of Architecture
The 35th PLEA Conference on Passive and Low Energy Architecture (PLEA 2020) was held online and in A Coruña from 1 to 3 September 2020. The conference focused on ‘Planning Post Carbon Cities’. The Architects’ Council of Europe (ACE) has cooperated with IVE (Instituto Valenciano de la Edificación) and presented research on the definition of architectural value and to which extent, it is taught and researched at European universities. This is a vital aspect of the value discussion, as in case the architect is not aware of the value s/he might bring to a project, how can an occupant or other stakeholder perceive such a value and remunerate the architect accordingly?

Read the paper here

New Triple A-reno infographic
The Triple A-reno infographic explains the project contribution in raising the awareness of owners about refurbishments that improve the energy-efficient and user comfort. It also presents the project results such as the board game, combined labelling scheme and user-centred gamified platform.

Click here for the infographic

In the next issue

The next newsletter in October 2021 will already be our last one, as the project is in its final steps. We will be sharing with you the results, such as the TripleA-reno Platform, the Morphological, Design and Labelling Wizards, and the IEQ Combined Comfort Label for Professionals, as well as information about our demonstration buildings.

We hope you have enjoyed our newsletter.
This project has received funding from the European Union’s Horizon 2020 research and innovation programme under grant agreement No 784972

Copyright © 2020 TripleA-reno, All rights reserved.

info@triplea-reno.eu
https://triplea-reno.eu/

Want to change how you receive these emails?
You can update your preferences or unsubscribe from this list.